How to Execute a standard Terran opening in Starcraft II

By Trevor Lund

Starcraft II is a complex computer strategy game focused around 3 races battling for control of the galaxy. Games are played online against other human players, both for fun and for prize winnings. One of the keys to winning a game is to start the game with a solid “build order”, or sequence of actions completed to gain an advantage over the opponent. If you play the game’s default race (Terran, the human race) there is a build order you can use to transition into many varieties of game play.

1. When the game starts, highlight all of your SCVs (Your worker units) and send them to mine minerals by right clicking on a blue mineral patch.
2. Select your Command Center (The large building centered on the screen) and build an SCV by clicking its icon in the lower right-hand corner, or by simply pressing ‘s’.  
   Note: You may find it helpful to set your Command Center’s rally point by right clicking a mineral patch. This way any new SCVs produced will automatically begin to mine more minerals.
3. Repeat step 2 until the end of the game.
4. Notice the “supply count” in the upper right-hand corner, next to your “mineral count” and your “gas count”. Once that number reaches 10/11, select an SCV, press the build button, and select a Supply Depot. Place the supply depot on the ground. (This can also be accomplished by pressing ‘b’ followed by ‘s’ when an SCV is selected)